1.	Course Title	System Analysis and Design				
2.	Course Code	CCPS1033				
3.	Status	Faculty				
4.		Credit hour: 3 (2+1)				
	Credit Hour	2 for lecture (2 hours per week x 14 weeks)				
		1 for tutorial (1.5 hours per week x 14 weeks) and for lab (2 hours per week)			
5.	Semester/Year	2/2				
6.	Prerequisites	Nill				
7.	Teaching	Lecture and lab				
'	method:	20000.0 0.10 100				
8.		Assessment and Marking Percentage:				
		Quizzes 1	0 %			
		Assignments 1				
	Evaluation	Interactions through discussion board 1				
		Mid-Semester Exam 2	0 %			
		Final Examination 5	0 %			
9.	Lecturer	-				
10.		This subject is designed to enable students to:				
		 Identify and describe the roles of a system analys 	t in information syste	em development.		
		 Identify problem, opportunity, cause, effect and be 	· ·			
	Objective of	situation and propose solutions in the form of CB	•	.o. o. a 8. c b. o		
	the Subject	Distinguish logical versus physical models and tra		into physical design		
		models using tools.	noute these models i	into priysical acsign		
		<u> </u>	decisions given a nro	hlem scenario		
11.						
11.	Learning	Upon completion of this subject, students should be able to: • Choose the correct methodology to develop different types of systems. • Identify distinguish and differentiate the stages of System Development Life Cycle				
	Outcomes					
	Outcomes	Identify, distinguish, and differentiate the stages of System Development Life Cycle. Plan analyze design and develop a new simple system from scratch.				
	 Plan, analyze, design and develop a new simple system from scratch. Handle the software development tools like CASE and RAD 					
12.		·				
12.		This subject provides a methodical approach to developing computer-based information systems (CBIS including systems planning, analysis, design, testing, implementation and maintenance. Emphasis is o the strategies and techniques of systems analysis and design for producing logical models for dealing with complexity in the development of information systems. The course approaches the development				
	Synopsis					
	Зупорыз					
		ches the development				
13.	Topics	of information systems from a problem-solving perspective Details	Lecture	Lab/Tutorial		
			(Hrs)	(Hrs)		
	Topic 1	The Information the Systems Development Environment.	2	1.5		
			_	1.0		
	Topic 2	Systems Development Life Cycle.MS Access Database	2	1.5		
		Window	_			
	Topic 3	Systems Analysis: Overview / User Requirements.	2	1.5		
			_			
	Topic 4	Modeling System Requirements with Use Cases Query	2	1.5		
	- 1	, , , , , , , , , , , , , , , , , , ,				
	Topic 5	Data Modeling and Analysis	2	1.5		
	- 1	, , , , , , , , , , , , , , , , , , , ,				
	Topic 6	Process Modeling.	2	1.5		
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	Topic 7	Object-Oriented Analysis and Modeling Using the UML.	2	1.5		
	•	, , , , , , , , , , , , , , , , , , , ,		-		
	Topic 8	Feasibility Analysis and the System Proposal.	2	1.5		
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	Topic 9	Information System Project Management.	2	1.5		
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	Topic 10	System Design: Application Architecture and Modeling.	2	1.5		
	Topic 11	Database Design.	2	1.5		
	Topic 12	Input / Output Design & User Interface Design.	2	1.5		
	Topic 13	Object-Oriented Design and Modeling Using the UML.	2	1.5		
	Topic 14	Systems Construction and Implementation.	2	1.5		
		Total contact hours	28	21		
		Equivalent lecture hours	28	14		
		Total lecture hours		42 3		
		Credit hours				
14.	Main reference:	Whitten and Bentley (2007), Systems Analysis and Design Methods, 7th Edition. McGraw-Hill Irwin.				
15	Additional References:	 Hoffer, J. A., George, J. F., and Valacich, J. S. (2007). Modern Systems Analysis and Design, 5th ed. Upper Saddle River, NJ: Prentice Hall. Kendall, K.E. and Kendall, J.E. (2004). Systems Analysis and Design, 6th ed. Upper Saddle River, NJ: Prentice Hall. 				
	Other Materials: All other materials will be available to students online.					