1.	Name of Course					**Electronic Government Strategies and Implementation**
2.	Course Code					**GCPS5053**
3.	Name(s) of academic staff					
4.	Rationale for the inclusion of the course/module in the programme					**Core Module** E-Government (Electronic Government, also known as, digital government) is enabled by information and communication technologies (ICTs) to improve the activities of public sector organizations to create a comfortable, smooth, transparent, and cheap interaction between government and citizens. As part of modernization, electronic government has become an essential administrative reform.
5.	Semester and Year offered					Semester 1 / Year 2
6.	**Total Student Learning Time (SLT)**	**Face to Face**				**Total Guided and Independent Learning**
	L = Lecture T = Tutorial P = Practical O= Others	**L**	**T**	**P**	**O**	Independent study=84 hours **Total** =126
		28	14	/	84	
7.	Credit Value					3 28 Hours of Lecture 14 Hours of Tutorial
8.	Prerequisite (if any)					None
9.	**Objectives**: The subject is to present a fresh perspective on e-government theory and the issues related to implementing e-government initiatives. The subject provides an overview of the management challenges and issues involved in seeking a new form of governance--digital government. Furthermore, the subject through a set of case studies provides detailed examples of what happens when new administrations take over governments and reform and restructure information management.					
10.	**Learning outcomes:** By the end of the subject, students should be able to: • Demonstrate an understanding of E-government promises • Evaluate the emerging electronic "portal" model of information and service delivery to citizens, businesses, and government agencies • Recognize several major management and policy issues that should be part of the ongoing E-government portal evaluation process • Identify the prerequisites and the technical requirements to implement e-government initiative • Follow a systematic method in the development of Electronic Government • Evaluate free and open source software vs. proprietary software in tight cooperation with the IT side of the organization • Discuss the efforts of Governments to exploit information and communication technology (ICT) as an enabling force					

11.	**Transferable Skills:** - Literature and data searching skills - Independent study and self learning skills - Technical writing and presentation skills - Oral/Written Communication skills - Critical thinking and problem solving skills - Time and Self-management skills - Teamwork skills - Independent research skills - Analysis and decision-making skills - Managerial skills - IT skills
12.	**Teaching-learning and assessment strategy** A variety of teaching and learning strategies are used throughout the course, including: • Classroom lessons. Lectures and Power Point presentations • Tutorials • Hands-on Laboratory Sessions • brainstorming • Lecturer-led problem-solving sessions • Solving assigned problems in groups and individually • collaborative and co-operative learning; • Independent study. Assessment strategies include the following: • Performance Assessment (Project, participation, Assigned exercises) • Lecturer Observation • Quizzes, tests, and examinations
13.	**Synopsis:** The subject is structured to provide an introduction which presents the prospect of e-government and outlines its history globally. The subject then examines an example of e-government and surveys its political implications. Management challenges as privacy rights, e-procurement, e-commerce, and ethics in e-government are discussed. Additionally, the subject discusses data warehousing and related prerequisites for e-government, including the education and training of the public service. The digital divide, citizen participation, and factors that will determine the eventual success or failure of the e-government model are presented at the end of the course followed by a set of case studies that examine the efforts of Governments to exploit ICT as an enabling force.
14.	**Mode of Delivery:** • Classroom lessons. Lectures and Presentations • Tutorial sessions • Experiential learning in an approved external IT host organization
15.	**Assessment Methods and Types:** The assessment for this course will be based on the following: **Coursework** **50%** • Midterm test **10%** • Assignment **10%** • Project **30%** **Final Examination** **50%** **Assessment** **100%**

16.	Mapping of the course/module to the Programme Aims						
	A1	**A2**	**A3**	**A4**	**A5**	**A6**	**A7**
	4	**4**	**3**	**3**	**3**	**4**	**2**

17.	Mapping of the course/module to the Programme Learning Outcomes							
	LO1	LO2	LO3	LO4	LO5	LO6	LO7	LO8
	4	**4**	**3**	**3**	**3**	**2**	**3**	**3**

18.		Content outline of the course/module and the SLT per topic					
		Details	**L**	**T**	**P**	**O**	**Total**
	Topic 1	**Background to e-Government** • The concept of electronic Government • The Promise of electronic Government • The Emergence of Digital Government: International Perspectives	2	1	**0**	6	9
	Topic 2	**The New Government** • Portals and Policy: Implications of Electronic Access to Government Information and Services • Government Web Portals: Management Issues • The Organizational Culture of Electronic Government: Technology, Accountability & Shared Governance • Political Implications of Digital (e-) Government • Consequences of the Cyberstate: The Political Implications of Electronic Government in International Context	6	3	**0**	18	27
	Topic 3	**Issues in Electronic Governance** • Electronic Government and Individual Privacy • E-Procurement: The Government Learns From the Private Sector • Issues in E-Commerce and E-Government Service Delivery • Electronic Government and Criminal Justice • Electronic Government: Balancing Risk and Reward Through Public/Private Partnerships • Ethics and Electronic Government	6	3	**0**	18	27
	Topic 4	**Preparing for Electronic Government** • Data Warehousing and the Organization of Governmental Databases • Electronic Government and Geographic Information Systems • Training for Electronic Government • The E-Government Challenge for Public Administration Education	6	3	**0**	18	27

Topic 5	**The Future of Electronic Government** • E-Government and the Digital Divide • E-Government and Citizen Participation in International Context	2	1	**0**	6	9
Topic 6	**Development Stages of Electronic Government** • e-Government development models • Assessing Countries according to e-Government development	2	1	**0**	6	9
Topic 7	**Open Source in Government** • The dynamics of F/OSS environments • F/OSS In The public Sector • Flexibility and Interoperability • Security • Independence and Anti-monopoly • Legal Issues • Costs and Benefits • Support and development in the F/OSS ecosystem	2	1	**0**	6	9
Topic 8	**Case studies on Electronic Government** • Discusses and examines the efforts of Governments to harness information and communication technology (ICT) as an enabling force	2	1	**0**	6	9
Total SLT		**126**				

19.	**Main references supporting the course:** 1. Alexei Pavlichev, G. David Garson, **"Digital Government: Principles and Best Practices"**. IGI Global, 2003. 2. Bruce A. Rocheleau, **"Case Studies on Digital Government"**. IGI Global, 2007.
	Additional references supporting the course: 1. Vincent Homburg. "Understanding E-Government: Information Systems in Public Administration", Routledge, 2008. 2. Ake Gronlund. "Electronic Government: Design, Applications and Management", IGI Global, 2002. 3. Subhash Bhatnagar. "E-Government". SAGE Publications Pvt. Ltd, 2004. 4. Various contemporary journal articles and publications as appropriate.
20.	**Other additional information** All materials will be available to the students online.