1.	Name of Course				Linux Network Architecture							
2.	Course Code				CMMD4543							
3.	Name(s) of academic staff											
4.	Rationale for the inclusion of the course/module in the programme				Major The Internet is recognized as a network that is fundamentally changing social, political, and economic structures, and in many ways obviating geographic boundaries. The design and control of such a network require an understanding of how networking behaviour and protocols can be implemented within the operating system. The module provides an overview of the implementation of networking protocols in the Linux kernel.							
5.	Semester and Year offere	ed			1/4	1/4						
6.	Total Student Learning Face to Face Time (SLT)					Total Guided and Independent Learning						
	L = Lecture T = Tutorial	L	т	Р	О	Independent study=84 hours						
	P = Practical O= Others	28 14		1	84	Total =126						
7.	Credit Value					3						
8.	Prerequisite (if any)				none							
9.	Objectives: The module is designed to provide the students with the basics required to implement network functionality in the Linux kernel. The module enables the students to deepen their understanding of network specific processes in an operating system. The module introduces the key components and mechanisms of the Linux kernel and the designs of communication systems.											
10.	 Learning outcomes: By the end of the subject, students should be able to:											
11.	Transferable Skills:											
	Implement netv				منا ممالا م	ux kernel.						

Teaching-learning and assessment strategy A variety of teaching and learning strategies are used throughout the course, including: Classroom lessons. Lectures and Power Point presentations brainstorming Lecturer-led problem-solving sessions collaborative and co-operative learning; Independent study. Assessment strategies include the following: Performance Assessment (Project, Assigned exercises) Lecturer Observation Quizzes, tests, and examinations 13. Synopsis: The module provides an overview of the implementation of networking protocols in the Linux kernel and how networking behavior and protocols can be implemented within the Linux operating system. It begins with the kernel's network device drivers, continuing with link-layer protocols such as PPP, then and finally giving a description of all core protocols of the TCP/IP protocol family. In this context, the module will cover Additional supplementary protocols such as RSVP. 14. Mode of Delivery: Classroom lessons. Lectures and Presentations **Tutorial sessions: Practice exercises** 15. **Assessment Methods and Types:** The assessment for this course will be based on the following: Coursework 40% Midterm test 15% **Quizzes and Assignments** 10% 15% Project **Final Examination** 60% 100% 16. Mapping of the course/module to the Programme Aims Α4 Α5 Α9 **A1 A2 A3** Α7 **A8** 4 4 4 1 5 1 1 2 0 17. Mapping of the course/module to the Programme Learning Outcomes LO1 LO2 LO3 LO4 LO5 LO7 LO8 LO9 LO10 LO11 LO12 18. Content outline of the course/module and the SLT per topic SLT **Details** Indep. Total L Т Introduction Topic 1 The Linux Operating System 2 1 6 9 Why Use Linux

20.	Other additional information All materials will be available to the students online.										
	Prentice Hall, 2005 2. Christian Benvenuti. "Understanding Linux Network Internals", O'Reilly Media, 2005. 3. Charles M. Kozierok. "The TCP/IP Guide: A Comprehensive, Illustrated Internet Protocols Reference", No Starch Press, 2005.										
	Main references supporting the course: 1. Wolfgang Mauerer, "Professional Linux Kernel Architecture". Wrox, 2008 Additional references supporting the course: 1. Klaus Wehrle, Frank Pahlke, Hartmut Ritter, Daniel Muller, Marc Bechler, "Linux Network Architecture".										
19.											
		Total SLT	28	14	84	126					
	Topic 8	 The Internet Protocol V4 Address Resolution Protocol (ARP) IP Routing IP Multicast for Group Communication Using Traffic Control to Support Quality of Service (QoS) 	4	2	12	18					
	Topic 7	 Host Controller Interface (HCI) L2CAP Other Protocols Network Layer Overview	2	1	6	9					
	7 Topic 6	Asynchronous Transfer Mode—ATM Introduction Implementing ATM in Linux Configuration Bluetooth in Linux Host Controller Interface (HCI)	4	2	12	18					
	Topic 5	The Point-to-Point Protocol (PPP) Overview PPP Configuration in Linux PPP Implementation in the Linux Kernel Implementing the PPP Daemon PPP over Ethernet	4	2	12	18					
	Topic 4	The Serial-Line Internet Protocol (SLIP) Overview Slip Implementation in the Linux Kernel	2	1	6	9					
	Topic 3	Architecture of Network Implementation The Architecture of Communication Systems Managing Network Packets in the Kernel Network Devices	6	3	18	27					
	Topic 2	 Activities in the Linux Kernel Locking—Atomic Operations Kernel Modules Device Drivers Memory Management in the Kernel Timing in the Linux Kernel The Proc File System Versioning 	4	2	12	18					
		The Kernel Structure • Monolithic Architectures and Microkernels									