

1.	Name of Course					Network Routing				
2.	Course Code					CNET3533				
3.	Name(s) of academic staff									
4.	Rationale for the inclusion of the course/module in the programme					<u>major</u> Remarkable advances in traditional telephony have been observed. The underlying telecommunication system has changed from analog to digital and has incorporated the latest advances in optical technologies and, more recently, voice over IP. Throughout these revolutionary changes, routing has continued to play a significant role. Modern computer and telecommunication networks are able to react to randomly fluctuating demands and failures by rerouting traffic and by reallocating resources. This is done so well that, in many respects, large scale networks appear as coherent, almost intelligent, organisms. The design and control of such networks require an understanding of a variety of fundamental issues.				
5.	Semester and Year offered					1/3				
6.	Total Student Learning Time (SLT)		Face to Face				Total Guided and Independent Learning			
	L = Lecture T = Tutorial P = Practical O= Others		L	T	P	O	Independent study=84 hours			
			28	14	/	84	Total =126			
7.	Credit Value					3				
8.	Prerequisite (if any)					Computer Networks CNET3513				
9.	Objectives: Studying the network routing algorithms, protocols, and architectures, is very timely. The course provides an introduction to network routing in a wide variety of types of networks. It includes extensive coverage of the evolution of routing over time. Particularly appealing is its in-depth coverage across a spectrum of algorithmic, technical, experiential, and practical issues.									
10.	Learning outcomes: By the end of the subject, students should be able to: • Recognize Routing Algorithms, specifically the Shortest Path and Widest Path • Recognize the Framework and Principles related to Routing Protocols • Identify the traffic engineering approaches • describe the basic background of IP routing and protocols for Internet that falls into the distance vector protocol family • Analyze the Open Shortest Path First (OSPF) and the integrated Intermediate system to intermediate system (IS-IS) protocols • Demonstrate an in-depth understanding of routing in the public switched telephone network (PSTN) • demonstrate an in-depth understanding of routing in this hybrid IP-PSTN environment									
11.	Transferable Skills: • Analyze the Framework and Principles related to Routing Protocols • Critical thinking and problem solving skills • Technical writing and presentation skills • Oral/Written Communication skills • IT skills									
12.	Teaching-learning and assessment strategy A variety of teaching and learning strategies are used throughout the course, including: • Classroom lessons. Lectures and Power Point presentations • Tutorials									

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	• brainstorming • Lecturer-led problem-solving sessions • Solving assigned problems in groups and individually • collaborative and co-operative learning; • Independent study. Assessment strategies include the following: • Performance Assessment (Project, participation, Assigned exercises) • Lecturer Observation • Quizzes, tests, and examinations																								
13.	Synopsis: The course covers the basic foundations of routing from algorithms to protocols, along with network flow modelling. Furthermore, the IP network routing is discussed from standardized protocols for both intra- and inter-domain routing, to IP traffic engineering and Internet routing architectures. The PSTN routing is also covered, from hierarchical routing to dynamic routing, and from addressing to traffic engineering, including the role of signalling in routing, along with the impact of number portability in routing, in addition to VoIP Routing.																								
14.	Mode of Delivery: • Classroom lessons. Lectures and Presentations • Tutorial sessions: Practice exercises																								
15.	Assessment Methods and Types: The assessment for this course will be based on the following: <table><tr><td></td><td>Coursework</td><td>40%</td></tr><tr><td>• Quizzes and Assignments</td><td>10%</td><td></td></tr><tr><td>• Project</td><td>10%</td><td></td></tr><tr><td>• Midterm test</td><td>20%</td><td></td></tr><tr><td></td><td>Final Examination</td><td><u>60%</u></td></tr><tr><td></td><td></td><td>100%</td></tr></table>		Coursework	40%	• Quizzes and Assignments	10%		• Project	10%		• Midterm test	20%			Final Examination	<u>60%</u>			100%						
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18.	Content outline of the course/module and the SLT per topic <table><tr><td></td><td>Details</td><td colspan="4">SLT</td></tr><tr><td></td><td></td><td>L</td><td>T</td><td>Indep.</td><td>Total</td></tr><tr><td>Topic 1</td><td>Networking and Network Routing: An Introduction • Network Routing: An Overview • Service Architecture • Protocol Stack Architecture • Router Architecture • Public Switched Telephone Network • Standards Committees </td><td>2</td><td>1</td><td>6</td><td>9</td></tr><tr><td>Topic 2</td><td>Routing Algorithms: Shortest Path and Widest Path • Bellman–Ford Algorithm and the Distance Vector Approach • Dijkstra’s Algorithm • Comparison of the Bellman–Ford Algorithm and Dijkstra’s Algorithm • Shortest Path Computation with Candidate Path Caching • Widest Path Computation with Candidate Path Caching </td><td>4</td><td>2</td><td>12</td><td>18</td></tr></table>		Details	SLT						L	T	Indep.	Total	Topic 1	Networking and Network Routing: An Introduction • Network Routing: An Overview • Service Architecture • Protocol Stack Architecture • Router Architecture • Public Switched Telephone Network • Standards Committees	2	1	6	9	Topic 2	Routing Algorithms: Shortest Path and Widest Path • Bellman–Ford Algorithm and the Distance Vector Approach • Dijkstra’s Algorithm • Comparison of the Bellman–Ford Algorithm and Dijkstra’s Algorithm • Shortest Path Computation with Candidate Path Caching • Widest Path Computation with Candidate Path Caching	4	2	12	18
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		• Widest Path Algorithm • K-Shortest Paths Algorithm				
	Topic 3	Routing Protocols: Framework and Principles • Routing Protocol, Routing Algorithm, and Routing Table • Routing Information Representation and Protocol Messages • Distance Vector Routing Protocol • Link State Routing Protocol • Path Vector Routing Protocol • Link Cos	2	1	6	9
	Topic 4	Network Flow Modeling • Single-Commodity Network Flow • Multicommodity Network Flow: Three-Node Example • Multicommodity Network Flow Problem: General Formulation • Multicommodity Network Flow Problem: Non-Splittable Flow	2	1	6	9
	Topic 5	IP Routing and Distance Vector Protocol Family • Routers, Networks, and Routing Information: Some Basics • Routing Information Protocol, Version 1 (RIPv1) • Routing Information Protocol, Version 2 (RIPv2) • Interior Gateway Routing Protocol (IGRP) • Enhanced Interior Gateway Routing Protocol (EIGRP) • Route Redistribution	2	1	6	9
	Topic 6	Open Shortest Path First (OSPF) and Integrated IS-IS • From a Protocol Family to an Instance of a Protocol • OSPF: Protocol Features • OSPF Packet Format • Examples of Router LSAs and Network LSAs • Integrated IS-IS • Similarities and Differences Between IS-IS and OSPF	2	1	6	9
	Topic 7	IP Traffic Engineering • Traffic, Stochasticity, Delay, and Utilization • Traffic Engineering: An Architectural Framework • Traffic Engineering: A Four-Node Illustration • Link Weight Determination Problem: • Link Weight Determination: Large Networks	2	1	6	9
	Topic 8	Border Gateway Protocol (BGP) • BGP Operations • BGP Configuration Initialization • Two Faces of BGP: External BGP and Internal BGP • Path Attributes • BGP Decision Process • Internal BGP Scalability • Route Flap Dampening • BGP Additional Features • Finite State Machine of a BGP Connection • Protocol Message Format	4	2	12	18
	Topic 9	Internet Routing Architectures • Internet Routing Evolution • Policy-Based Routing • Point of Presence • Traffic Engineering Implications • Internet Routing Instability	2	1	6	9

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	Topic 10	Hierarchical and Dynamic Call Routing in the Telephone Network • Hierarchical Routing • Dynamic Nonhierarchical Routing • Dynamically Controlled Routing • Dynamic Alternate Routing • Real-Time Network Routing • Classification of Dynamic Call Routing Schemes	2	1	6	9
	Topic 11	Traffic Engineering in the Voice Telephone Network ○ Traffic Load and Blocking ○ Grade-of-Service and Trunk Occupancy • Signaling Network for Telephony • Public Switched Telephone Network: Architecture and Routing • Global Telephone Addressing	2	1	6	9
	Topic 12	VoIP Routing: Interoperability Through IP and PSTN • PSTN Call Routing Using the Internet • PSTN Call Routing: Managed IP Approach • IP-PSTN Interworking for VoIP • IP Multimedia Subsystem • All-IP Environment of VoIP Services • Addressing Revisited	2	1	6	9
	Total SLT		28	14	84	126
19.	Main references supporting the course: 1. Deepankar Medhi and Karthikeyan Ramasamy, “Network Routing: Algorithms, Protocols, and Architectures”. Morgan Kaufmann, 2007					
	Additional references supporting the course: 1. Rich Seifert, James Edwards. “The All-New Switch Book: The Complete Guide to LAN Switching Technology”, Wiley, 2008. 2. Radia Perlman. “Interconnections: Bridges, Routers, Switches, and Internetworking Protocols”. Addison-Wesley Professional, 1999. 3. Charles M. Kozierok. “The TCP/IP Guide: A Comprehensive, Illustrated Internet Protocols Reference”, No Starch Press, 2005. 4. Douglas E. Comer. “Internetworking with TCP/IP, Vol 1 (5th Edition)”, Prentice Hall, 2005.					
20.	Other additional information All materials will be available to the students online.					